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github.com/CheloRiveros

Marcelo Riveros Moya

Senior Software Engineer

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Full-stack Software Engineer with 6+ years of experience designing and deploying high-performance web and mobile applications. Proven leader in building scalable, cloud-native systems and driving measurable business outcomes (e.g., 15x DAU growth, 20x latency reduction). Experienced in leading cross-functional teams, optimizing developer workflows, and mentoring engineers. Passionate about building innovative products that enhance user experience. Open to relocation.

Work Experience

Senior Software Engineer Payments team	MACH Santiago, Chile	May 2023 - Present
<ul style="list-style-type: none">• Led a team of 7 engineers to build a Server-Driven UI framework, decreasing SDK development time-to-market over 1 month, and having the opportunity to do A/B testing to do experiments rapidly.• Designed a real-time Monitoring tool to detect and alert on 3rd-party service degradation, enhancing system reliability.• Built a CLI tool to automate internal processes using AI, reducing manual review time from minutes to seconds.• Optimized SDK authentication and database performance, reducing endpoint latency from 2s to <100ms.• Extended QR Payment services with new acquirers, payment methods, and features; contributed to DAU growth from 20K to 300K.• Delivered parking integration for a major retail chain via third-party APIs.• Contributed to the automation of store conciliation and compensation processes using the SDK public transport feature, leveraging event-driven architecture to enhance performance, observability, and resiliency• Mentored junior engineers, conducted technical interviews, and contributed to cross-team development efforts.		
Software Engineer II SDK Team	MACH Santiago, Chile	Dec 2021 – May 2023
<ul style="list-style-type: none">• Designed and implemented backend SDK infrastructure using AWS and microservices architecture. Used in 5+ major banking apps.• Developed a company-wide TTL message queuing tool.• Developed QR Payment service that allows users to pay using their phones in 10 segs in avg, MAU of 20K.		
Senior Software Engineer	ResIT Santiago, Chile	Nov 2020 – Dec 2021
<ul style="list-style-type: none">• Lead development team of 4 engineers. Worked along with clients and designers to ensure app's functionalities, quickly delivering apps to validate and iterate with users.• Created a virtual queue for huge retail company used daily by 5K clients.		
Software Developer	ResIT Santiago, Chile	Jan 2018 – Nov 2020
<ul style="list-style-type: none">• Developed several apps for multiple fields, such as banking, HR, ERPs.		

Technologies and Languages

- **Languages:** Javascript/Typescript, Python, Ruby, Kotlin, Java, Elixir, Go
- **Frameworks & Libraries:** React, React Native, Ruby on Rails, Node.js, Angular, GraphQL, Springboot.
- **Databases:** PostgreSQL, MongoDB, DynamoDB, MySQL.
- **Tools & DevOps:** AWS (ECS, Lambda, S3, SNS, SQS, ElastiCache), Docker, Redis, Kafka, GitHub Actions.
- **Key Skills:** System Design, API Development, Cloud infrastructure, Team Leadership.

Education and Certifications

- **B.Sc. Computer Science**, Pontifical Catholic University of Chile. **2017 - 2021**
- **B.Sc. Mathematics and Natural Sciences**, Pontifical Catholic University of Chile. **2013 – 2017**
- **Oracle Java SE Developer 1z0-819** **2025**

Awards and Recognitions

- Awarded 'Achieving Ambitious Goals' for outstanding performance, agility, and solution delivery at MACH & BCI.
- Awarded 'EPIC Project Award' for SDUI project.